



The War to End All Wars (WWI: Axis & Allies Variant)

Ryan S Johnson

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The War to End All Wars is a World War I "Axis & Allies" variant. It comes complete with 2 full color maps that combine to provide a 17" x 44" map board. The game provides one large detailed area of Europe and several smaller scale map areas for North America, Africa, and Asia. Games rules come as a 32 page page booklet and include 3 different game scenarios.

You can play the "Historical" scenario where all nations automatically enter on set turns and set sides. You can play the "semi-historical" scenario where the initial Allied and Central Power nations begin on the side they historically did, but nations such as Italy, Japan, USA, and China can plot their own courses, influenced by diplomatic and military events. Or you can play the free-for-all scenario where players each pick a world power and contend for world dominance.

Play the Central Powers of Germany, Austro-Hunagrian Empire, and Ottoman Empire against the Allied powers of Great Britian, France, Russia, Italy and Serbia. Use diplomatic events and military strategy to influence the American public and delay or speed up the USA's entry into the war; perhaps even see it enter on the Central Power side. Game play is very similar to Axis & Allies (recommend use of Axis & Allies playing pieces), though based on a D10 combat. Additional rules allow for neutral nations to have their own armed forces and players compete for influence with those neutrals. Every nation has a maximum Manpower limit based upon its population. Once a nation runs out of manpower the attrition of trench warfare will have claimed all men of prime fighting age, doubling the cost to purchase infantry thereafter. Rules for cities, ports, and Indsutrial complexes, limited supply rules, more realistic submarine rules, rail lines (troop transfers) and arial combat (dog fights).! You can even target one of over a dozen technologies and beat the enemy to better weaponry and expanded air power!

If you are a fan of Axis & Allies, The War to End All Wars brings the game to the next level. More nations, territories, unit types, and historical detail. Give it a try.

Also be sure to check out these "The War to End All Wars" Expansions: 1) The Great War in Africa 2) North American Upgrade Set

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